

Managing the PLATE competition

The Plate competition is always a simple knockout – no groups, seeding, etc. There are just three tasks – Register the players, Perform the Draw and then Score Match as the competition progresses.

However **always ensure that you have selected the correct tournament** before you do anything. The green banner shows what tournament you are working on. This is very important.

Register Players

Before making the draw you need to register all players for the competition. This is done under *Players* -> *Register*.

To add a player, click inside the List of Players box and then start typing part of the player name. The system is clever in that it will filter the player list as each character is typed. For example, to add Jim Burke to the list, start typing “burke”. By the time you get to the “k” you should see the name in the filtered list. Just click on it to add it. It is as easy as that.

To remove a name, just click on the ‘X’ beside the player’s name.

Once you have added all the names, click **Submit**.

Now check the list of players you have entered by selecting *View* -> *Players*.

Perform the Draw

This is easy. Just select *Players* -> *Perform Draw*. Make sure **Random** is selected, then click **Submit**. The system will do a random draw, applying BYEs where necessary.

The screenshot shows a web interface for performing a draw. At the top, a green banner displays "Glasgow Open" and a dropdown menu also shows "Glasgow Open". Below this is the "Perform Draw" section. It contains instructions: "Make the draw, from 2 methods - random and seeded (WBL system). If you select seeded then you can specify a 'pre-qualifier', that is, where 12 or 24 players play for the last 8 or 16 places. NOTE: Match/players assignment is DISABLED in the code, therefore it's safe to run this. Check the log for what the draw would have been." There are two columns of options: "Select Draw method" with radio buttons for "Random" (selected), "Seeded (WBL strict)", and "Seeded (WBL relaxed)"; and "Preliminary Round" with a checkbox for "Pre-qualifier" and a note: "Check this if this round is a pre-qualifier - eg. 12 or 24 players." Below these is a list of 16 players: "Total of 16 players in draw :-" followed by a numbered list from 1 to 16. At the bottom left, there is a "DUMMY RUN" section with a checkbox for "Dummy Run" and a note: "Check this to do a dummy run - ie. no matches are populated." At the very bottom, there are two buttons: a green "Submit" button and a red "Cancel" button.

After this you will see the actual draw :-

Glasgow Open
Glasgow Open ▾

Draw

Draw Efficiency : /0

▾

Match	Grp	Player 1	Draw Pos	Draw Pos	Player 2	Grp	Adjs
1		Roy Bacon			Peter Gilchrist		
2		Phil Mumford			Thomas McFarlane		
3		Akhilesh Mohan			Roy Smith		
4		Manfred Raidl			Jonathan Marwood		
5		Graham Guest			Gary Norman		
6		Dave Sneddon			Gaye Jones		
7		Wayne Doyle			Ross Doyle		
8		Carl Walter Steiner			Jim Burke		

Draw Efficiency: This indicates the efficiency of the automatic draw. The first number is the most places a player has been reseeded. The second number is the total places for all players. For both figures, the lower the better. That is, "0/0" is perfect.

(*) If marked against a player this means that it was not possible to reseed this player optimally. Manual intervention may be necessary.

Now check that the draw has worked by selecting *View -> Matches*.

Home **View** Scoring Players Ranking About
English Open (Plate) ▾

Matches

▾

Display matches Search:

Match	Player 1	Player 2	Session	Status
Final	Arthur Winn	Michael White		Complete
Semi Final - Match 1	Arthur Winn	Peter Atkinson		Complete
Semi Final - Match 2	Michael White	Tony French		Complete
Quarter Final - Match 1	Phil Davis	Arthur Winn		Complete
Quarter Final - Match 2	Gary Towers	Peter Atkinson		Complete
Quarter Final - Match 3	Jim Burke	Michael White		Complete
Quarter Final - Match 4	Tony French	Gaye Jones		Complete
Last 16 - Match 1	Phil Davis	Chris Cator		Complete
Last 16 - Match 2	Peter Johnson	Arthur Winn		Complete
Last 16 - Match 3	Gary Towers	Graham Guest		Complete
Last 16 - Match 4	Ron Agnew	Peter Atkinson		Complete
Last 16 - Match 5	Jim Burke	Rochoy Woods		Complete
Last 16 - Match 6	Mark Hill	Michael White		Complete
Last 16 - Match 7	Tony French	-BYE- -BYE-		Bye
Last 16 - Match 8	Gaye Jones	-BYE- -BYE-		Bye

Showing matches 1 to 15 of 15 matches

Scoring Matches

To score a single match, select *Scoring ... by Match*. This will bring up the complete list of matches in the tournament, right up to the Final.

Click on the match you want to score. The *Score Match* screen will appear. Enter the score under the players names (114-113 in this example).

Enter breaks under the points score boxes. Enter an unfinished break by preceding the break with a negative symbol. For example, to enter "57 unfinished", type "-57".

Breaks will NOT be available from the Show...Breaks page, because this applies only to ranking tournaments which the Plate is not. You can see the breaks however by first selecting another tournament, then selecting this Plate again. A tournament summary will appear and this will show all scores plus breaks.

Lastly, click **Submit** to complete entering the score.

The screenshot displays the 'Score Match' interface for the 'English Open (Plate)' tournament. At the top, there is a navigation bar with 'View', 'Scoring', 'Players', 'Ranking', and 'About'. Below this, the tournament name 'English Open (Plate)' is shown in a green header, with a dropdown menu on the right. A red warning message states: 'Some features of this match can no longer be changed because it has completed.' The match details include 'Match: Last 16 - Match 3', 'Frame Format: 45 mins or 200 pts', and 'Session: n/s'. The 'Result' section shows the players 'Gary Towers' and 'Graham Guest'. The 'Score' section has input fields for 'Points' (114 and 113) and 'Breaks'. There are checkboxes for 'Referee' and 'Advanced' options. A green 'Submit' button is located at the bottom left.

Once a score has been entered it will automatically 'promote' the winner to the next round.